

**Database Principles:  
Fundamentals of Design,  
Implementation, and  
Management  
Tenth Edition**

*Chapter 13  
Managing Transactions  
and Concurrency*

# Objectives

- In this chapter, you will learn:
  - About database transactions and their properties
  - What concurrency control is and what role it plays in maintaining the database's integrity
  - What locking methods are and how they work

# Objectives (cont'd.)

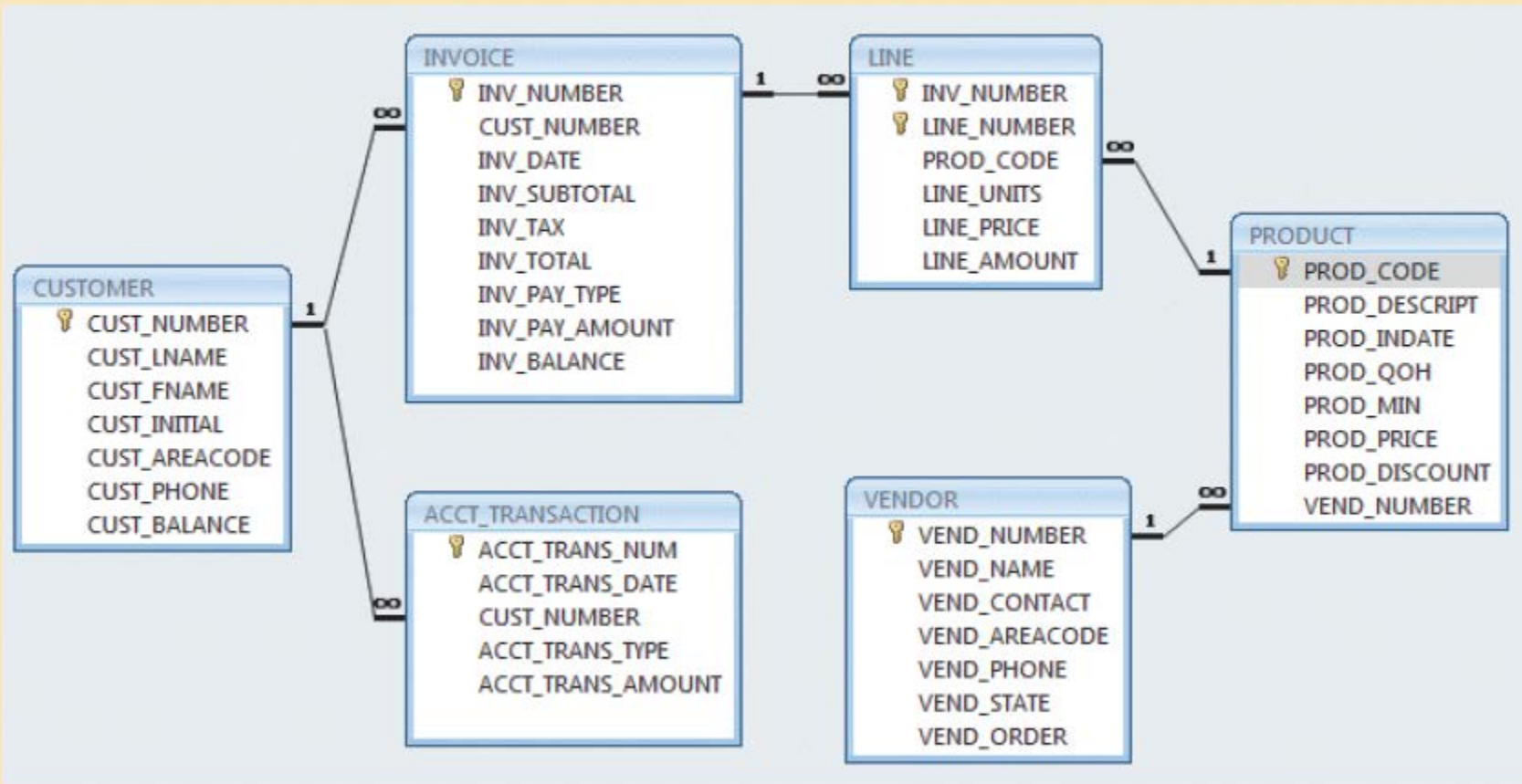
- How stamping methods are used for concurrency control
- How optimistic methods are used for concurrency control
- How database recovery management is used to maintain database integrity

# What Is a Transaction?

- Logical unit of work that must be either entirely completed or aborted
- Successful transaction changes database from one consistent state to another
  - One in which all data integrity constraints are satisfied
- Most real-world database transactions are formed by two or more database requests
  - Equivalent of a single SQL statement in an application program or transaction

**FIGURE 13.1**

**The Ch13\_SaleCo database relational diagram**



SOURCE: Course Technology/Cengage Learning

# Evaluating Transaction Results

- Not all transactions update database
- SQL code represents a transaction because database was accessed
- Improper or incomplete transactions can have devastating effect on database integrity
  - Some DBMSs provide means by which user can define enforceable constraints
  - Other integrity rules are enforced automatically by the DBMS

**FIGURE 13.2**

**Tracing the transaction in the Ch13\_SaleCo database**

**Table name: INVOICE**

INV_NUMBER	CUST_NUMBER	INV_DATE	INV_SUBTOTAL	INV_TAX	INV_TOTAL	INV_PAY_TYPE	INV_PAY_AMOUNT	INV_BALANCE
1001	10014	16-Jan-12	54.92	4.39	59.31	cc	59.31	0.00
1002	10011	16-Jan-12	9.95	0.80	10.75	cash	10.75	0.00
1003	10012	16-Jan-12	270.70	21.85	292.55	cc	292.55	0.00
1004	10011	17-Jan-12	34.87	2.79	37.66	cc	37.66	0.00
1005	10016	17-Jan-12	70.44	5.64	76.08	cc	76.08	0.00
1006	10014	17-Jan-12	397.83	31.83	429.66	crsd	100.00	329.66
1007	10015	17-Jan-12	34.97	2.80	37.77	chk	37.77	0.00
1008	10011	17-Jan-12	1033.08	82.85	1115.93	crsd	500.00	615.93
1009	10016	18-Jan-12	256.99	20.56	277.55	crsd	0.00	277.55

**Table name: PRODUCT**

PROD_CODE	PROD_DESCRPT	PROD_INDATE	PROD_QCH	PROD_MN	PROD_PRICE	PROD_DISCOUNT	VEND_NUMBER
11QC#01	Power painter, 15 gal., 3-nozzle	03-Nov-11	0	5	108.98	0.00	20595
13-Q2P2	7.25-in. grav. saw blade	13-Dec-11	32	15	14.50	0.05	21344
14-Q1L3	9.00-in. grav. saw blade	13-Nov-11	18	12	17.49	0.00	21344
1549-QG2	Hrd. chsh, 1.94-in., 2x50	15-Jan-12	15	8	39.95	0.00	23119
1599-QM1	Hrd. chsh, 1.92-in., 3x50	15-Jan-12	23	5	43.99	0.00	23119
2232GTY	B&D jigsaw, 12-in. blade	30-Dec-11	0	5	108.92	0.05	24200
2232GME	B&D jigsaw, 8-in. blade	24-Dec-11	0	5	90.87	0.05	24200
2238GPD	B&D cordless drill, 1/2-in.	20-Jan-12	12	5	38.95	0.05	25595
23109-HB	Claw hammer	20-Jan-12	23	10	9.95	0.10	21225
23114-AA	Sledge hammer, 12 lb.	02-Jan-12	8	5	14.40	0.05	
54778-2T	Ratchet file, 1.6-in. file	15-Dec-11	43	20	4.99	0.00	21344
89-WRE-Q	Hicut chain saw, 16 in.	07-Jan-12	11	5	256.99	0.05	24200
PVC230RT	PVC pipe, 3.5-in., 8-ft	06-Jan-12	189	75	5.87	0.00	
SM-10277	1.25-in. metal screw, 25	01-Mar-12	172	75	6.98	0.00	21225
SM-23118	2.5-in. wd. screw, 80	24-Feb-12	237	100	8.45	0.00	21231
WRSMTT0	Steel cutting, 4x6x1/8", 8' mesh	17-Jan-12	18	5	119.56	0.10	25595

**Table name: CUSTOMER**

CUST_NUMB	CUST_NAME	CUST_FNAME	CUST_INITIAL	CUST_AREACODE	CUST_PHONE	CUST_BALANCE
10010	Ramas	Alfred	A	615	844-2573	0.00
10011	Dunne	Leona	K	713	894-1238	615.73
10012	Smith	Kathy	W	615	894-2385	0.00
10013	Olawski	Paul	F	615	894-2180	0.00
10014	Orlando	Myron		615	222-1672	0.00
10015	O'Brian	Anne	B	713	442-3381	0.00
10016	Brown	James	G	615	297-1228	277.55
10017	Williams	George		615	290-2556	0.00
10018	Farriss	Anne	G	713	382-7185	0.00
10019	Smith	Cletta	K	615	297-3809	0.00

**Table name: ACCT\_TRANSACTION**

ACCT_TRANS_NUM	ACCT_TRANS_DATE	CUST_NUMBER	ACCT_TRANS_TYPE	ACCT_TRANS_AMOUNT
10003	17-Jan-12	10014	charge	329.65
10004	17-Jan-12	10011	charge	615.73
10008	29-Jan-12	10014	payment	329.65
10007	18-Jan-12	10016	charge	277.55

Database name: Ch13\_SaleCo

**Table name: LINE**

INV_NUMBER	LINE_NUMBER	PROD_CODE	LINE_UNITS	LINE_PRICE	LINE_AMOUNT
1001	1	13-Q2P2	3	14.99	44.97
1001	2	23109-HB	1	9.95	9.95
1002	1	54778-2T	2	4.99	9.98
1003	1	2238/OPD	4	38.95	155.80
1003	2	1546-DG2	1	39.95	39.95
1003	3	13-Q2P2	5	14.99	74.95
1004	1	54778-2T	3	4.99	14.97
1004	2	23109-HB	2	9.95	19.90
1005	1	PVC230RT	12	5.87	70.44
1006	1	SM-10277	3	6.99	20.97
1006	2	2232/OTY	1	109.92	109.92
1006	3	23109-HB	1	9.95	9.95
1006	4	89-WRE-Q	1	256.99	256.99
1007	1	13-Q2P2	2	14.99	29.98
1007	2	54778-2T	1	4.99	4.99
1008	1	PVC230RT	5	5.87	29.35
1008	2	WRSMTT0	4	119.55	479.80
1008	3	23109-HB	1	9.95	9.95
1008	4	89-WRE-Q	2	256.99	513.98
1009	1	89-WRE-Q	1	256.99	256.99

SOURCE: Course Technology/Cengage Learning

# Transaction Properties

- Atomicity
  - All operations of a transaction must be completed
- Consistency
  - Permanence of database's consistent state
- Isolation
  - Data used during transaction cannot be used by second transaction until the first is completed



# Transaction Properties (cont'd.)

- Durability
  - Once transactions are committed, they cannot be undone
- Serializability
  - Concurrent execution of several transactions yields consistent results
- Multiuser databases are subject to multiple concurrent transactions

# Transaction Management with SQL

- ANSI has defined standards that govern SQL database transactions
- Transaction support is provided by two SQL statements: COMMIT and ROLLBACK
- Transaction sequence must continue until:
  - COMMIT statement is reached
  - ROLLBACK statement is reached
  - End of program is reached
  - Program is abnormally terminated


# The Transaction Log

- Transaction log stores:
  - A record for the beginning of transaction
  - For each transaction component:
    - Type of operation being performed (update, delete, insert)
    - Names of objects affected by transaction
    - “Before” and “after” values for updated fields
    - Pointers to previous and next transaction log entries for the same transaction
  - Ending (COMMIT) of the transaction

**TABLE  
13.1**

**A Transaction Log**

TRL_ID	TRX_NUM	PREV_PTR	NEXT_PTR	OPERATION	TABLE	ROW ID	ATTRIBUTE	BEFORE VALUE	AFTER VALUE
341	101	Null	352	START	****Start Transaction				
352	101	341	363	UPDATE	PRODUCT	1558-QW1	PROD_QOH	25	23
363	101	352	365	UPDATE	CUSTOMER	10011	CUST_ BALANCE	525.75	615.73
365	101	363	Null	COMMIT	**** End of Transaction				



 TRL\_ID = Transaction log record ID  
 TRX\_NUM = Transaction number  
 PTR = Pointer to a transaction log record ID  
 (Note: The transaction number is automatically assigned by the DBMS.)

# Concurrency Control

- Coordination of simultaneous transaction execution in a multiprocessing database
- Objective is to ensure serializability of transactions in a multiuser environment
- Three main problems:
  - Lost updates
  - Uncommitted data
  - Inconsistent retrievals

# Lost Updates

- Lost update problem:
  - Two concurrent transactions update same data element
  - One of the updates is lost
    - Overwritten by the other transaction

**TABLE  
13.2**

**Two Concurrent Transactions to Update QOH**

TRANSACTION	COMPUTATION
T1: Purchase 100 units	$PROD\_QOH = PROD\_QOH + 100$
T2: Sell 30 units	$PROD\_QOH = PROD\_QOH - 30$

**TABLE  
13.3**

**Serial Execution of Two Transactions**

TIME	TRANSACTION	STEP	STORED VALUE
1	T1	Read PROD_QOH	35
2	T1	$PROD\_QOH = 35 + 100$	
3	T1	Write PROD_QOH	135
4	T2	Read PROD_QOH	135
5	T2	$PROD\_QOH = 135 - 30$	
6	T2	Write PROD_QOH	105

# Uncommitted Data

- Uncommitted data phenomenon:
  - Two transactions are executed concurrently
  - First transaction rolled back after second already accessed uncommitted data



**TABLE  
13.4**

**Lost Updates**

TIME	TRANSACTION	STEP	STORED VALUE
1	T1	Read PROD_QOH	35
2	T2	Read PROD_QOH	35
3	T1	$\text{PROD\_QOH} = 35 + 100$	
4	T2	$\text{PROD\_QOH} = 35 - 30$	
5	T1	Write PROD_QOH (Lost update)	135
6	T2	Write PROD_QOH	5

**TABLE  
13.5**

**Transactions Creating an Uncommitted Data Problem**

TRANSACTION	COMPUTATION
T1: Purchase 100 units	$\text{PROD\_QOH} = \text{PROD\_QOH} + 100$ (Rolled back)
T2: Sell 30 units	$\text{PROD\_QOH} = \text{PROD\_QOH} - 30$

# Inconsistent Retrievals

- Inconsistent retrievals:
  - First transaction accesses data
  - Second transaction alters the data
  - First transaction accesses the data again
- Transaction might read some data before they are changed and other data after changed
- Yields inconsistent results

**TABLE 13.8** Retrieval During Update

TRANSACTION T1	TRANSACTION T2
SELECT SUM(PROD_QOH) FROM PRODUCT	UPDATE PRODUCT SET PROD_QOH = PROD_QOH + 10 WHERE PROD_CODE = 1546-QQ2
	UPDATE PRODUCT SET PROD_QOH = PROD_QOH - 10 WHERE PROD_CODE = 1558-QW1
	COMMIT;

**TABLE 13.9** Transaction Results: Data Entry Correction

	BEFORE	AFTER
PROD_CODE	PROD_QOH	PROD_QOH
11QER/31	8	8
13-Q2/P2	32	32
1546-QQ2	15	(15 + 10) → 25
1558-QW1	23	(23 - 10) → 13
2232-QTY	8	8
2232-QWE	6	6
<b>Total</b>	<b>92</b>	<b>92</b>

**TABLE  
13.10**

**Inconsistent Retrievals**

TIME	TRANSACTION	ACTION	VALUE	TOTAL
1	T1	Read PROD_QOH for PROD_CODE = '11QER/31'	8	8
2	T1	Read PROD_QOH for PROD_CODE = '13-Q2/P2'	32	40
3	T2	Read PROD_QOH for PROD_CODE = '1546-QQ2'	15	
4	T2	PROD_QOH = 15 + 10		
5	T2	Write PROD_QOH for PROD_CODE = '1546-QQ2'	25	
6	T1	Read PROD_QOH for PROD_CODE = '1546-QQ2'	25	(After) 65
7	T1	Read PROD_QOH for PROD_CODE = '1558-QW1'	23	(Before) 88
8	T2	Read PROD_QOH for PROD_CODE = '1558-QW1'	23	
9	T2	PROD_QOH = 23 - 10		
10	T2	Write PROD_QOH for PROD_CODE = '1558-QW1'	13	
11	T2	***** COMMIT *****		
12	T1	Read PROD_QOH for PROD_CODE = '2232-QTY'	8	96
13	T1	Read PROD_QOH for PROD_CODE = '2232-QWE'	6	102

# The Scheduler

- Special DBMS program
  - Purpose is to establish order of operations within which concurrent transactions are executed
- Interleaves execution of database operations:
  - Ensures serializability
  - Ensures isolation
- Serializable schedule
  - Interleaved execution of transactions yields same results as serial execution

# Concurrency Control with Locking Methods

- Lock
  - Guarantees exclusive use of a data item to a current transaction
  - Required to prevent another transaction from reading inconsistent data
  - Pessimistic locking
    - Use of locks based on the assumption that conflict between transactions is likely
  - Lock manager
    - Responsible for assigning and policing the locks used by transactions

# Lock Granularity

- Indicates level of lock use
- Locking can take place at following levels:
  - Database
  - Table
  - Page
  - Row
  - Field (attribute)

# Lock Granularity (cont'd.)

- Database-level lock
  - Entire database is locked
- Table-level lock
  - Entire table is locked
- Page-level lock
  - Entire diskpage is locked

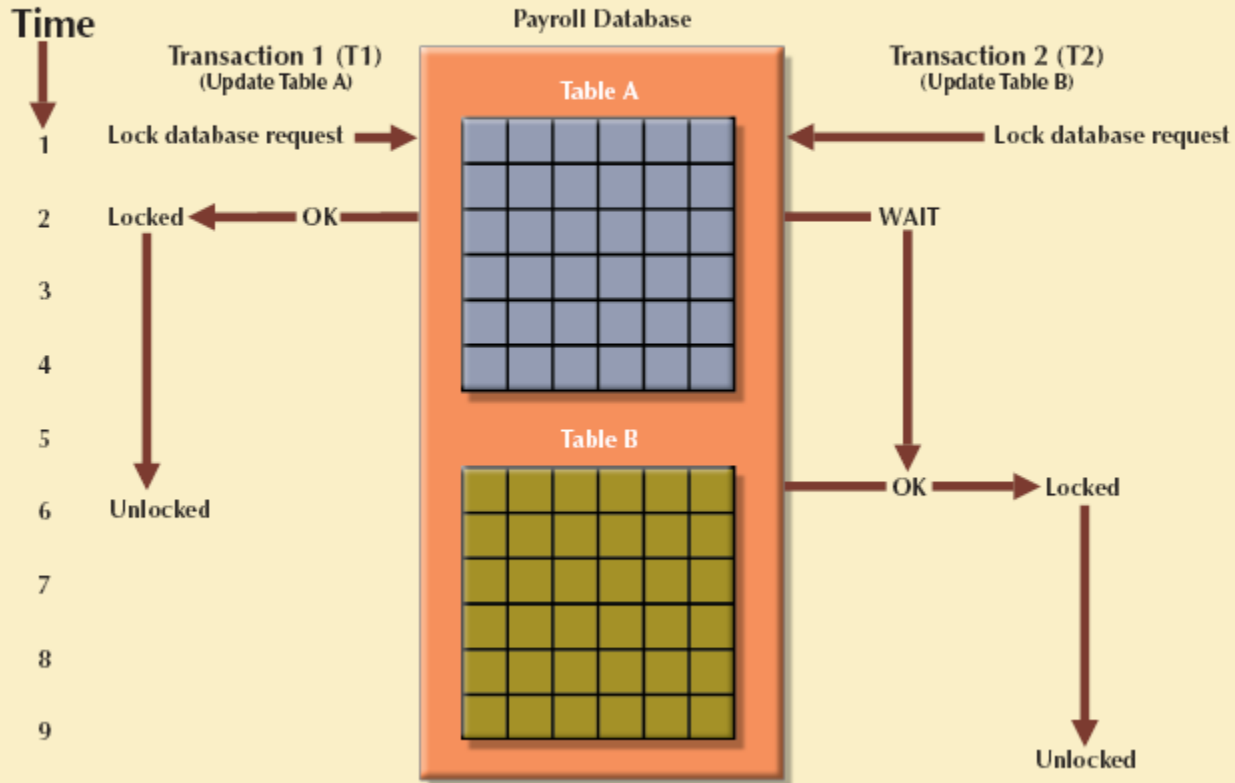


# Lock Granularity (cont'd.)

- Row-level lock
  - Allows concurrent transactions to access different rows of same table
    - Even if rows are located on same page
- Field-level lock
  - Allows concurrent transactions to access same row
    - Requires use of different fields (attributes) within the row

**FIGURE 13.3**

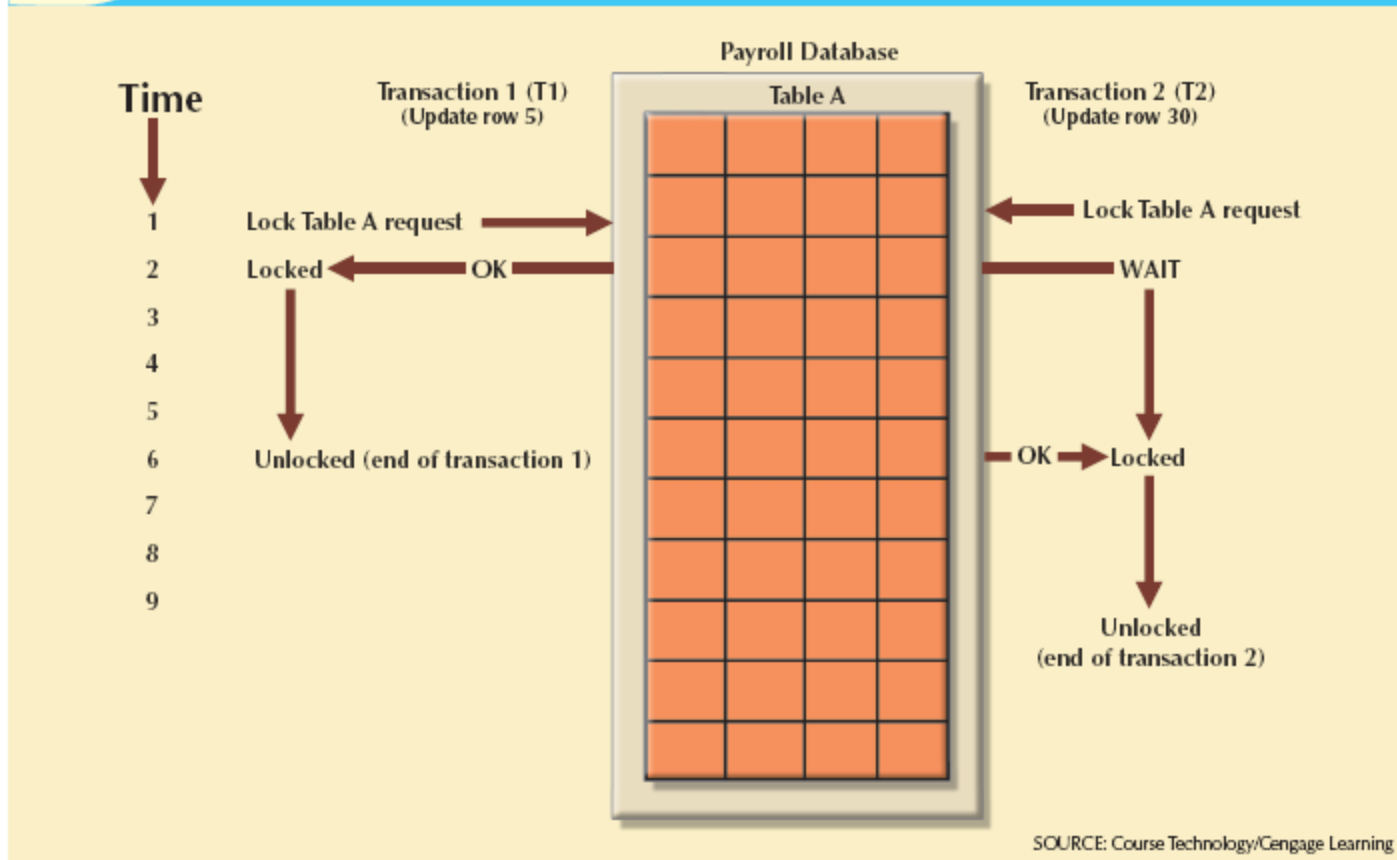
**Database-level locking sequence**



SOURCE: Course Technology/Cengage Learning

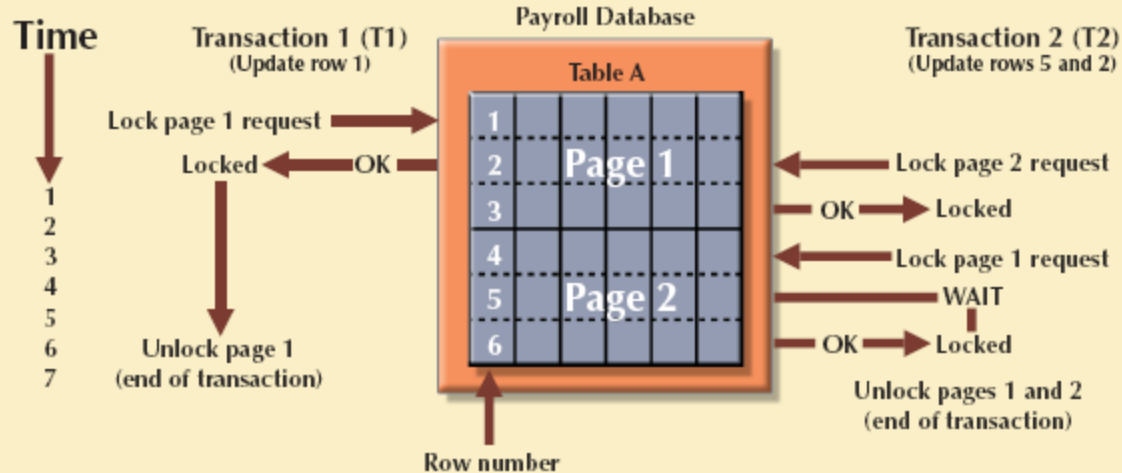
**FIGURE 13.4**

**An example of a table-level lock**



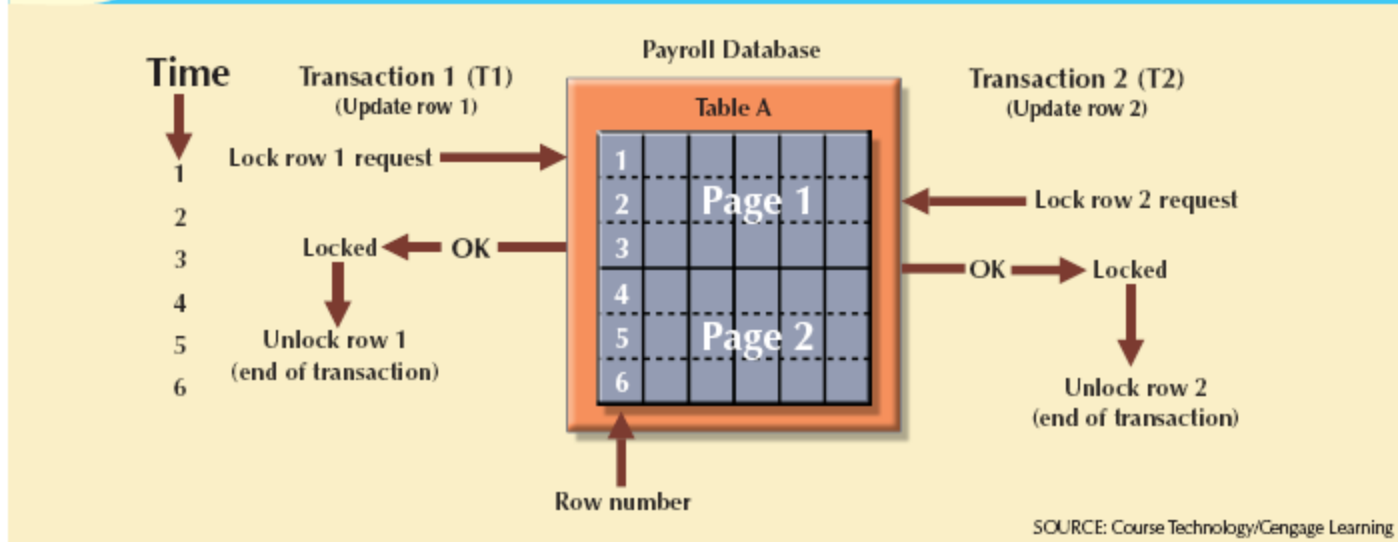
**FIGURE 13.5**

**An example of a page-level lock**



SOURCE: Course Technology/Cengage Learning

**FIGURE 13.6** An example of a row-level lock



# Lock Types

- Binary lock
  - Two states: locked (1) or unlocked (0)
- Exclusive lock
  - Access is specifically reserved for transaction that locked object
  - Must be used when potential for conflict exists
- Shared lock
  - Concurrent transactions are granted read access on basis of a common lock

**TABLE  
13.12**

**An Example of a Binary Lock**

TIME	TRANSACTION	STEP	STORED VALUE
1	T1	Lock PRODUCT	
2	T1	Read PROD_QOH	15
3	T1	$PROD\_QOH = 15 + 10$	
4	T1	Write PROD_QOH	25
5	T1	Unlock PRODUCT	
6	T2	Lock PRODUCT	
7	T2	Read PROD_QOH	23
8	T2	$PROD\_QOH = 23 - 10$	
9	T2	Write PROD_QOH	13
10	T2	Unlock PRODUCT	

# Two-Phase Locking to Ensure Serializability

- Defines how transactions acquire and relinquish locks
- Guarantees serializability, but does not prevent deadlocks
  - Growing phase
    - Transaction acquires all required locks without unlocking any data
  - Shrinking phase
    - Transaction releases all locks and cannot obtain any new lock

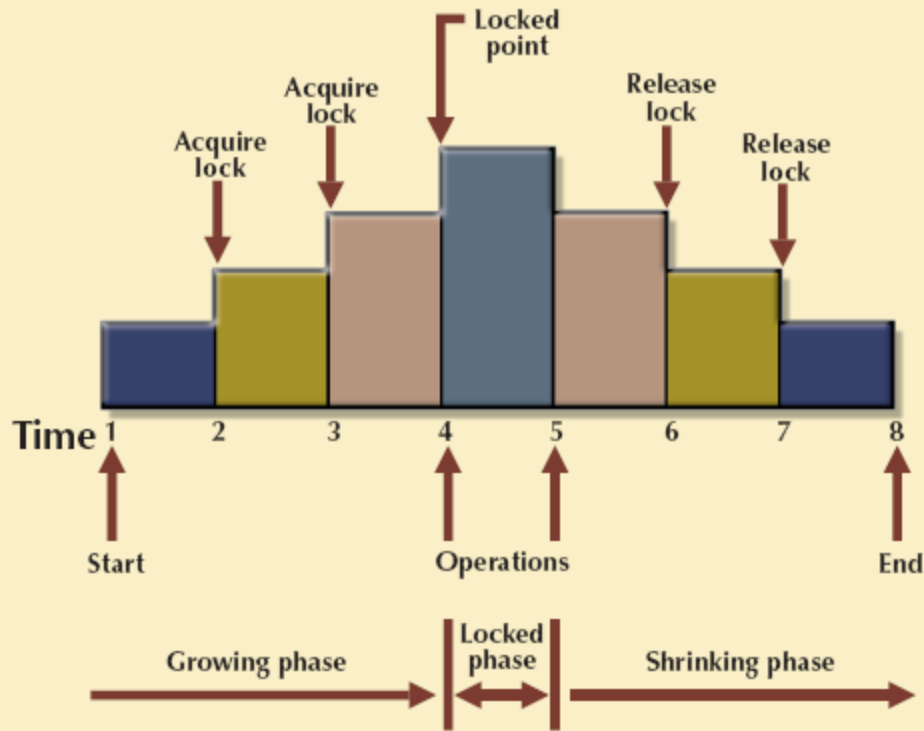


# Two-Phase Locking to Ensure Serializability (cont'd.)

- Governed by the following rules:
  - Two transactions cannot have conflicting locks
  - No unlock operation can precede a lock operation in the same transaction
  - No data are affected until all locks are obtained

FIGURE 13.7

Two-phase locking protocol



SOURCE: Course Technology/Cengage Learning

# Deadlocks

- Condition that occurs when two transactions wait for each other to unlock data
- Possible only if one of the transactions wants to obtain an exclusive lock on a data item
  - No deadlock condition can exist among shared locks

# Deadlocks (cont'd.)

- Three techniques to control deadlock:
  - Prevention
  - Detection
  - Avoidance
- Choice of deadlock control method depends on database environment
  - Low probability of deadlock; detection recommended
  - High probability; prevention recommended

**TABLE 13.13** How a Deadlock Condition Is Created

TIME	TRANSACTION	REPLY	LOCK STATUS	
0			<b>Data X</b>	<b>Data Y</b>
1	T1:LOCK(X)	OK	Unlocked	Unlocked
2	T2: LOCK(Y)	OK	Locked	Unlocked
3	T1:LOCK(Y)	WAIT	Locked	Locked
4	T2:LOCK(X)	WAIT	Locked	Locked
5	T1:LOCK(Y)	WAIT	Locked	Locked
6	T2:LOCK(X)	WAIT	Locked	Locked
7	T1:LOCK(Y)	WAIT	Locked	Locked
8	T2:LOCK(X)	WAIT	Locked	Locked
9	T1:LOCK(Y)	WAIT	Locked	Locked
...	.....	.....	.....	.....
...	.....	.....	.....	.....
...	.....	.....	.....	.....
...	.....	.....	.....	.....



# Concurrency Control with Time Stamping Methods

- Assigns global unique time stamp to each transaction
- Produces explicit order in which transactions are submitted to DBMS
- Uniqueness
  - Ensures that no equal time stamp values can exist
- Monotonicity
  - Ensures that time stamp values always increase

# Wait/Die and Wound/Wait Schemes

- Wait/die
  - Older transaction waits and younger is rolled back and rescheduled
- Wound/wait
  - Older transaction rolls back younger transaction and reschedules it

**TABLE  
13.14**

**Wait/Die and Wound/Wait Concurrency Control Schemes**

TRANSACTION REQUESTING LOCK	TRANSACTION OWNING LOCK	WAIT/DIE SCHEME	WOUND/WAIT SCHEME
T1 (11548789)	T2 (19562545)	<ul style="list-style-type: none"><li>• T1 waits until T2 is completed and T2 releases its locks.</li></ul>	<ul style="list-style-type: none"><li>• T1 preempts (rolls back) T2.</li><li>• T2 is rescheduled using the same timestamp.</li></ul>
T2 (19562545)	T1 (11548789)	<ul style="list-style-type: none"><li>• T2 dies (rolls back).</li><li>• T2 is rescheduled using the same timestamp.</li></ul>	<ul style="list-style-type: none"><li>• T2 waits until T1 is completed and T1 releases its locks.</li></ul>



# Concurrency Control with Optimistic Methods

- Optimistic approach
  - Based on assumption that majority of database operations do not conflict
  - Does not require locking or time stamping techniques
  - Transaction is executed without restrictions until it is committed
  - Phases: read, validation, and write

# Database Recovery Management

- Restores database to previous consistent state
- Based on atomic transaction property
  - All portions of transaction are treated as single logical unit of work
  - All operations are applied and completed to produce consistent database
- If transaction operation cannot be completed:
  - Transaction aborted
  - Changes to database are rolled back

# Transaction Recovery

- Write-ahead-log protocol: ensures transaction logs are written before data is updated
- Redundant transaction logs: ensure physical disk failure will not impair ability to recover
- Buffers: temporary storage areas in primary memory
- Checkpoints: operations in which DBMS writes all its updated buffers to disk

# Transaction Recovery (cont'd.)

- Deferred-write technique
  - Only transaction log is updated
- Recovery process: identify last checkpoint
  - If transaction committed before checkpoint:
    - Do nothing
  - If transaction committed after checkpoint:
    - Use transaction log to redo the transaction
  - If transaction had ROLLBACK operation:
    - Do nothing

# Transaction Recovery (cont'd.)

- Write-through technique
  - Database is immediately updated by transaction operations during transaction's execution
- Recovery process: identify last checkpoint
  - If transaction committed before checkpoint:
    - Do nothing
  - If transaction committed after last checkpoint:
    - DBMS redoes the transaction using “after” values
  - If transaction had ROLLBACK or was left active:
    - Do nothing because no updates were made

**TABLE  
13.15**

**A Transaction Log for Transaction Recovery Examples**

TRL ID	TRX NUM	PREV PTR	NEXT PTR	OPERATION	TABLE	ROW ID	ATTRIBUTE	BEFORE VALUE	AFTER VALUE
341	101	Null	352	START	****Start Transaction				
352	101	341	363	UPDATE	PRODUCT	54778-2T	PROD_QOH	45	43
363	101	352	365	UPDATE	CUSTOMER	10011	CUST_BALANCE	615.73	675.62
365	101	363	Null	COMMIT	**** End of Transaction				
397	106	Null	405	START	****Start Transaction				
405	106	397	415	INSERT	INVOICE	1009			1009,10016, ...
415	106	405	419	INSERT	LINE	1009,1			1009,1, 89-WRE-Q,1, ...
419	106	415	427	UPDATE	PRODUCT	89-WRE-Q	PROD_QOH	12	11
423				CHECKPOINT					
427	106	419	431	UPDATE	CUSTOMER	10016	CUST_BALANCE	0.00	277.55
431	106	427	457	INSERT	ACCT_TRANSACTION	10007			1007,18-JAN-2012, ...
457	106	431	Null	COMMIT	**** End of Transaction				
521	155	Null	525	START	****Start Transaction				
525	155	521	528	UPDATE	PRODUCT	2232/QWE	PROD_QOH	6	26
528	155	525	Null	COMMIT	**** End of Transaction				
*****C*R*A*S*H*****									

# Summary

- Transaction: sequence of database operations that access database
  - Logical unit of work
    - No portion of transaction can exist by itself
  - Five main properties: atomicity, consistency, isolation, durability, and serializability
- COMMIT saves changes to disk
- ROLLBACK restores previous database state
- SQL transactions are formed by several SQL statements or database requests

# Summary (cont'd.)

- Transaction log keeps track of all transactions that modify database
- Concurrency control coordinates simultaneous execution of transactions
- Scheduler establishes order in which concurrent transaction operations are executed
- Lock guarantees unique access to a data item by transaction
- Two types of locks: binary locks and shared/exclusive locks



# Summary (cont'd.)

- Serializability of schedules is guaranteed through the use of two-phase locking
- Deadlock: when two or more transactions wait indefinitely for each other to release lock
- Three deadlock control techniques: prevention, detection, and avoidance
- Time stamping methods assign unique time stamp to each transaction
  - Schedules execution of conflicting transactions in time stamp order

# Summary (cont'd.)

- Optimistic methods assume the majority of database transactions do not conflict
  - Transactions are executed concurrently, using private copies of the data
- Database recovery restores database from given state to previous consistent state